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#### An Electronic circuit that produces a repetitive, oscillating electronic signal, often a sine wave or a square wave.

Oscillators are used in a lot of applications. Sometimes, they are called clock (generator). They can be used to activate processes that are timedependent, eg. a computer: has an internal clock that is driven by an oscillator.

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Most of these oscillators are digital and generate a square wave between 0volts and some positive value (eg. 3.3V or 5V).	

Another common use of oscillators is for data communication: a waveform of a certain frequency is generated by an oscillator, and information is super impossed on this electromagnetic wave (modulation).

Other appliances that use waves generated by oscillators are like microwave ovens, radar, synthesizer, clock radio, modem (both digital and analog types), sirens, Christmas lights, ...

Any sequential circuit will have an oscillator.

# Oscillators

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It is straightforward to imagine a DC voltage source.

One typically thinks of a battery.

But how to make an AC source?

Mains power comes to mind, but that is a single frequency.

This is where an oscillator comes into play.

They are designed to generate an oscillating voltage at a frequency that is often easily changed.

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## Barkhausen Criteria

- In order for a sine wave oscillator to sustain oscillations, it must meet the Barkhausen criteria:
- 1. The overall gain of the oscillator must be unity or greater. Thus losses must be compensated for by an amplifying device.
- 2. The overall phase shift (from the output and back to the input) must be zero
- Three common types of sine wave oscillators are phase-shift, twin T, and Wein-bridge oscillators.



## Wein-bridge III

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• The resulting feedback ratio is:

$$\frac{V_2}{V_o} = \frac{Z_p}{Z_s + Z_p}$$

• Expanded out:

$$\frac{V_2}{V_o} = \frac{\omega R_2 C_1}{\omega (R_2 C_1 + R_1 C_1 + R_2 C_2) + j (\omega^2 R_1 C_1 R_2 C_2 - 1)}$$

- To satisfy the second Barkhausen criterion,  $V_2$  must be in phase with  $V_o$ .
- This means the ratio of  $V_2/V_o$  must be real

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• This requires that the imaginary part be set to zero:  $\omega_a^2 R_1 C_1 R_2 C_2 - 1 = 0$ 

• Or

$$\omega_o = \frac{1}{\sqrt{R_1 R_2 C_1 C_2}}$$

• In most practical cases, the resistors and capacitors are set to the same values.

# Wein-bridge V

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- In most cases the capacitors and resistors are made equal.
- The resulting frequency is thus:

$$\omega_o = \frac{1}{RC}$$
$$f_o = \frac{1}{2\pi RC}$$

• Under this condition, the ratio of  $V_2/V_o$  is:

$$\frac{V_2}{V_o} = \frac{1}{3}$$





## Instantaneous Power

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The *instantaneous power* p(t) absorbed by an element is the product of the instantaneous voltage v(t) across the element and the instantaneous current i(t) through it.

Assuming the passive sign convention,

p(t) = v(t)i(t)

It is the rate at which an element absorbs energy.

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- This is the power at any instant in time.
- It is the rate at which an element absorbs power
- Consider the generalized case where the voltage and current at the terminals of a circuit are:

 $v(t) = V_m \cos(\omega t + \theta_v) \quad i(t) = I_m \cos(\omega t + \theta_i)$ 

• Multiplying the two together, yields:

$$p(t) = \frac{1}{2} V_m I_m \cos(\theta_v - \theta_i) + \frac{1}{2} V_m I_m \cos(2\omega t + \theta_v + \theta_i)$$

**Remember:**  $\cos A \cos B = \frac{1}{2} [\cos(A - B) + \cos(A + B)]$ 



# Average Power

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- Average power is the instantaneous power averaged over a period, measured in watts.
- It is given by:

$$P = \frac{1}{T} \int_{0}^{T} p(t) dt$$

- When evaluated, this returns the component of instantaneous power that was constant.
- The time dependent part is a sinusoid and thus averages to zero.



#### In this case, the average power is:

$$P = \frac{1}{T} \int_0^T \frac{1}{2} V_m I_m \cos(\theta_v - \theta_i) dt + \frac{1}{T} \int_0^T \frac{1}{2} V_m I_m \cos(2\omega t + \theta_v + \theta_i) dt$$
  
$$= \frac{1}{2} V_m I_m \cos(\theta_v - \theta_i) \frac{1}{T} \int_0^T dt \left[ + \frac{1}{2} V_m I_m \frac{1}{T} \int_0^T \cos(2\omega t + \theta_v + \theta_i) dt \right]$$
  
$$P = \frac{1}{2} V_m I_m \cos(\theta_v - \theta_i)$$
  
$$P = \frac{1}{2} Re[VT^*] = \frac{1}{2} V_m I_m \cos\left(\theta_v - \theta_i\right)$$
  
This part is equal to zero

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Note that p(t) is time-varying while *P* does not depend on time.

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$$\frac{1}{2}\mathbf{V}\mathbf{I}^* = \frac{1}{2}V_m I_m \underline{/\theta_v - \theta_i}$$

### Resistive vs. Reactive

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• Consider the case when  $\theta_v = \theta_i$  the voltage and current are in phase and the circuit is purely resistive:

$$P = \frac{1}{2} V_m I_m = \frac{1}{2} I_m^2 R = \frac{1}{2} |I|^2 R$$

• When  $\theta_{v}$ -  $\theta_{i} = \pm 90^{\circ}$ , the circuit absorbs no power and is purely reactive

$$P = \frac{1}{2} V_m I_m \cos 90^\circ = 0$$

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#### Example

A load consists of a 60 $\Omega$  resistor in parallel with a 90 $\mu$ F capacitor. If the load is connected to a voltage source  $v_s(t) = 160 \cos 2000t$ , find the average power delivered to the load.

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The average power delivered to the load is the same as the average power absorbed by the resistor which is

 $P_{avg} = 0.5 |I|^2 60 = 213.4 \text{ W}.$ 

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