

Homework #2
Due Th. 3/14

You must turn in your code as well as output files. Please generate a report that contains the code and output in a single readable format.

Getting Started

- You may want to download Irfanview image viewing software. It handles pretty much any image type, lets you convert, and provides batch processing.

<http://www.irfanview.com/>

- Download the sample images from the class website.

<http://www.ee.unlv.edu/~b1morris/ecg795/images/hw2>

Problems

1. Correlation Detection

This problem requires the UIUC Car Detection Database found at

<http://cogcomp.cs.illinois.edu/Data/Car/>.

Notice the images are in .pgm format and cannot be natively displayed on Windows.

- Write a function `corr_detect.m` that will take image template to compare with a test image and a $0 \leq \tau \leq \text{threshold}$ for object detection. The function should return a list of the image locations that are above the match threshold τ .
- Test the performance of your detector on the images in the `TestImages` directory and create an ROC curve using the `trueLocations.txt` file. You should compare the performance using image `pos-1.pgm` and `pos-125.pgm` as the templates. Which template performs better? Be sure to evaluate both directions for the templates to get orientation from left-right and right-left.
Use the overlap ratio to determine TP or FP as described for the Pascal VOC challenge <http://pascallin.ecs.soton.ac.uk/challenges/VOC/pubs/everingham10.pdf>
See “Framework for Performance Evaluation of Face, Text, and Vehicle Detection and Tracking in Video: Data, Metrics, and Protocol ” by Kasturi et. al in 2009 for more information about methodologies for measuring performance of detectors.
- You may notice that your detector returns a number of responses in the same area. This is a common occurrence for object detection algorithms. Design a non-maximum suppression (NMS) routine to reduce these effects by only keeping the largest response in a local area. Plot the ROC with NMS on the same ROC curve from (b).
- Design an image pyramid scheme and repeat your evaluation on the `TestImages_Scale` directory. Add the ROC curves to your plot.

2. Corner Detection

- Consider the symmetric 2×2 matrix

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}.$$

By finding the roots of the characteristic equation,

$$\det(\lambda I - A) = 0,$$

show that the eigenvalues of A are given by

$$\lambda = \frac{\text{tr}(A) \pm \sqrt{\text{tr}(A)^2 - 4 \det(A)}}{2}.$$

The angle of the principle eigenvector of A is given by

$$\phi = \frac{1}{2} \arctan \left(\frac{2b}{a - c} \right).$$

- (b) Compute the feature detection autocorrelation matrix A for the checkerboard image. Use a simple 3×3 box filter for the window function. Show the image with an overlay of the keypoint locations, defined as those points with $\lambda_{min} > \tau$ with τ 80% of the maximum λ_{min} value over the whole image. Also, draw a vector indicating the keypoint orientation (scaled by magnitude λ_{min}).
- (c) Repeat for the fingerprint image.

3. SIFT Feature Matching

Read David Lowe's Sift papers found on his website

<http://www.cs.ubc.ca/~lowe/keypoints/>

- (a) Use your corner detector from the previous problem to locate keypoints in the graffiti images (convert to grayscale). Overlay the keypoint locations (no angle) on the image.
- (b) Write a function `sift_descriptor.m` that takes an image location and outputs the 128-d SIFT feature vector.
- (c) Compare the keypoints in the two images. Plot the images side-by-side and connect matching keypoints by a line as done on Lowe's webpage.
- (d) (Extra) Estimate the affine transform between the two images. You should compare your results using a robust estimator like RANSAC vs. the linear least squares.

4. Hough Transform

- (a) Write code to implement the Hough transform for line detection. You may use `hough.m` as a guide, however, you should implement the version from the Szeliski book and not the traditional Hough transform.
- (b) Compute the Hough transform of the city image. Display the Hough accumulator image and the original image with the top 5 lines overlaid.
- (c) Compare your results with Matlab's implementation.