ECG782: Multidimensional Digital Signal Processing

Spring 2014
TTh 14:30-15:45 CBC C313

Lecture 09
Morphology
14/02/25

http://www.ee.unlv.edu/~b1morris/ecg782/
Outline

• Mathematical Morphology
• Erosion/Dilation
• Opening/Closing
• Grayscale Morphology
• Morphological Operations
• Connected Components
Morphological Image Processing

- Filtering done on binary images
  - Images with two values $[0,1]$, $[0, 255]$, [black,white]
  - Typically, this image will be obtained by thresholding
    \[
    g(x, y) = \begin{cases} 
    1 & f(x, y) > T \\ 
    0 & f(x, y) \leq T 
    \end{cases}
    \]
- Morphology is concerned with the structure and shape
- In morphology, a binary image is filtered with a structuring element $s$ and results in a binary image

- See Chapter 9 of Gonzalez and Woods for a more complete treatment
- Matlab
Mathematical Morphology

- Tool for image simplification while maintaining shape characteristics of objects
  - Image pre-processing
    - Noise filtering, shape simplification
  - Enhancing object structure
    - Skeletonizing, thinking, thickening, convex hull
  - Segmenting objects from background
  - Quantitative description of objects
    - Area, perimeter, moments
Set Representation for Binary Images

- The language of mathematical morphology is set theory
  - A set represents an object in an image
- Example
  - \[ X = \{(1,0), (1,1), (1,2), (2,2), (0,3), (0,4)\}\]

- Morphological transformation \(\Psi\)
  - Relationship between image \(X\) and structuring element \(B\)
  - Structuring element \(B\) is expressed with respect to a local origin \(O\)

- Relationship computed as \(B\) is moved across the image in a raster scan
  - Similar to filtering but with zero/one output
  - Current pixel corresponds to \(O\)

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**Figure 13.1:** A point set example.
*Learning 2015.*

**Figure 13.2:**
© Cengage Le
Structuring Elements

- The structuring element (SE) can be any shape
  - This is a mask of “on” pixels within a rectangular container
  - Typically, the SE is symmetric
Binary Image Logic Operations

- Simple operations
  - Does not require structuring element or raster scan

- Extension of basic logic operators
  - NOT, AND, OR, XOR

- Often use for “masking”
Basic Morphology Operations

- Erosion
- Dilation
- Opening
- Closing
Dilation

- Morphological combination of two sets using vector addition
  - \( X \oplus B = \{ p \in E^2 : p = x + b, x \in X, b \in B \} \)

- Output image is “on” anywhere the SE touches an “on” pixel
  - \( A \oplus B = \{ z | (B)_z \cap A \neq \emptyset \} \)
    - \( A \) – image
    - \( B \) – SE
    - \( z \) – displacements (x,y locations)
Dilation Properties

- Use of $3 \times 3$ SE is an isotropic expansion
  - Called fill or grow operation

- Commutative and associative
  - $X \oplus B = B \oplus X$
  - $X \oplus (B \oplus D) = (X \oplus B) \oplus D$

- Can be used to fill small holes and gulfs in objects
  - Increases size of an object

- Not an invertible operation

Figure 13.5: Dilation as isotropic expansion. © Cengage Learning 2015.
Erosion

- Combine two sets using vector subtraction
  - \( X \ominus B = \{ p \in E^2 : p = x + b, \ b \in B \} \)

- Retain only pixels where the entire SE is overlapped
  - \( A \ominus B = \{ z | (B)_z \subseteq A \} \)
    - \( A \) – image
    - \( B \) – SE
    - \( z \) – displacements (x,y locations)

- Not an invertible operation

\[ \begin{align*}
&X \ominus B = \{ p \in E^2 : p = x + b, \ b \in B \} \\
&A \ominus B = \{ z | (B)_z \subseteq A \}
&\text{Not an invertible operation}
\end{align*} \]
Erosion Properties

• Use of $3 \times 3$ SE is an isotropic reduction
  ▫ Called shrink or reduce operation

• Dual operation for dilation

• Can be used to get contours
  ▫ Subtract erosion from original

**Figure 13.8:** shrink. © Cen

**Figure 13.9:** Contours obtained by subtraction of an eroded image from an original (left). © Cengage Learning 2015.
Opening and Closing

- **Opening**
  - Erosion followed by dilation (note they are not inverses)
  - $X \circ B = (X \ominus B) \oplus B$
  - Simplified, less detailed version
  - Removes small objects
  - Retains “size”
  - Idempotent
    - Repeated application does not change results

- **Closing**
  - Dilation followed by erosion
    - $X \cdot B = (X \oplus B) \ominus B$
  - Connects objects that are close
  - Fills small holes (gulfs)
  - Smooths object outline
  - Retains “size”
  - Idempotent
Opening

- All pixels that fit inside when the SE is “rolled” on the inside of a boundary
  - \[ A \circ B = \bigcup \{(B)_z | (B)_z \subseteq A\} \]

**FIGURE 9.8** (a) Structuring element \( B \) “rolling” along the inner boundary of \( A \) (the dot indicates the origin of \( B \)). (b) Structuring element. (c) The heavy line is the outer boundary of the opening. (d) Complete opening (shaded). We did not shade \( A \) in (a) for clarity.
Closing

- All pixels that fit inside when the SE is “rolled” on the outside of a boundary

**FIGURE 9.9** (a) Structuring element $B$ “rolling” on the outer boundary of set $A$. (b) The heavy line is the outer boundary of the closing. (c) Complete closing (shaded). We did not shade $A$ in (a) for clarity.
Examples

$A \circ B = (A \ominus B) \oplus B$

$A \oplus B$

$A \cdot B = (A \oplus B) \ominus B$

**FIGURE 9.10**
Morphological opening and closing. The structuring element is the small circle shown in various positions in (b). The SE was not shaded here for clarity. The dark dot is the center of the structuring element.
Grayscale Morphology

- Can extent binary morphology to grayscale images
  - Min operation – erosion
  - Max operation – dilation

- The structuring element not only specifies the neighborhood relationship
- It specifies the local intensity property

- Must consider image as a surface in 2D plane
Top Surface and Umbra

- Top surface is the highest intensity in a set
  - \( T[A](x) = \max\{y, (x, y) \in A\} \)

- Umbra is the “shadow” points below top surface
  - \( U[f] = \{(x, y) \in F \times E, y \leq f(x)\} \)

\( \text{Figure 13.12: } \) Top surface of the set \( A \) corresponds to maximal values of the function \( f(x_1, x_2) \). © Cengage Learning 2015.

\( \text{Figure 13.13: } \) Umbra of the top surface of a set is the whole subspace below it. © Cengage Learning 2015.
Grayscale Morphology Definitions

- **Dilation** - Top surface of dilation of umbras
  - $f \oplus k = T\{U[f] \oplus U[k]\}$
    - Left-side is grayscale dilation
    - Right-side is binary dilation

- **Erosion**
  - $f \ominus k = T\{U[f] \ominus U[k]\}$

**Figure 13.14:** (left) and its Learning 2015.

**Figure 13.15:** A its umbra (right)

**Figure 13.16:** 1D example of gray-scale dilation. The umbras of the 1D function $f$ and structuring element $k$ are dilated first, $U[f] \oplus U[k]$. The top surface of this dilated set gives the result, $f \oplus k = T[U[f] \oplus U[k]]$. © Cengage Learning 2015.

**Figure 13.17:** 1D example of gray-scale erosion. The umbras of 1D function $f$ and structuring element $k$ are eroded first, $U[f] \ominus U[k]$. The top surface of this eroded set gives the result, $f \ominus k = T[U[f] \ominus U[k]]$. © Cengage Learning 2015.
Other Morphological Operations

- **Boundary extraction**
  - \( \beta(A) = A - (A \ominus B) \)
  - Subtract erosion from original
  - Notice this is an edge extraction

- **Convex hull (H)**
  - Smallest convex set that contains another set \( S \)
  - This is often done for a collection of 2D or 3D points
  - \texttt{bwconvhull.m}

**Figure 9.14**
(a) A simple binary image, with 1s represented in white. (b) Result of using Eq. (9.5-1) with the structuring element in Fig. 9.13(b).
More Morphological Operations

- Definitions from Szeliski book

- Threshold operation
  \[ \theta(f, t) = \begin{cases} 
  1 & f \geq t \\
  0 & \text{else} 
\end{cases} \]

- Structuring element
  - \( s \) – e.g. 3 x 3 box filter (1’s indicate included pixels in the mask)
  - \( S \) – number of “on” pixels in \( s \)

- Count of 1s in a structuring element
  - \( c = f \otimes s \)
  - Correlation (filter) raster scan procedure

- Basic morphological operations can be extended to grayscale images

- Dilation
  - \( \text{dilate}(f, s) = \theta(c, 1) \)
  - Grows (thickens) 1 locations

- Erosion
  - \( \text{erode}(f, s) = \theta(c, S) \)
  - Shrink (thins) 1 locations

- Opening
  - \( \text{open}(f, s) = \text{dilate}(\text{erode}(f, s), s) \)
  - Generally smooth the contour of an object, breaks narrow isthmuses, and eliminates thin protrusions

- Closing
  - \( \text{close}(f, s) = \text{erode}(\text{dilate}(f, s), s) \)
  - Generally smooth the contour of an object, fuses narrow breaks/separations, eliminates small holes, and fills gaps in a contour
Morphology Example

Note: Black is “1” location

Dilation - grows (thickens) 1 locations
Erosion - shrink (thins) 1 locations
Opening - generally smooth the contour of an object, breaks narrow isthmuses, and eliminates thin protrusions
Closing - generally smooth the contour of an object, fuses narrow breaks/separations, eliminates small holes, and fills gaps in a contour

Figure 3.21  Binary image morphology: (a) original image; (b) dilation; (c) erosion; (d) majority; (e) opening; (f) closing. The structuring element for all examples is a 5 × 5 square. The effects of majority are a subtle rounding of sharp corners. Opening fails to eliminate the dot, since it is not wide enough.
Connected Components

• Semi-global image operation to provide consistent labels to similar regions
  ▫ Based on adjacency concept
• Most efficient algorithms compute in two passes

\[ X_k = (X_{k-1} \oplus B) \cap A \]

Figure 3.23  Connected component computation: (a) original grayscale image; (b) horizontal runs (nodes) connected by vertical (graph) edges (dashed blue)—runs are pseudocolored with unique colors inherited from parent nodes; (c) re-coloring after merging adjacent segments.

• More computational formulations (iterative) exist from morphology
  ▫ \[ X_k = (X_{k-1} \oplus B) \cap A \]
More Connected Components

• Typically, only the “white” pixels will be considered objects
  ▫ Dark pixels are background and do not get counted
• After labeling connected components, statistics from each region can be computed
  ▫ Statistics describe the region – e.g. area, centroid, perimeter, etc.

• Matlab functions
  ▫ `bwconncomp.m`, `labelmatrix.m` (`bwlabel.m`) - label image
  ▫ `label2rgb.m` – color components for viewing
  ▫ `regionprops.m` – calculate region statistics
Connected Component Example

- Grayscale image
- Threshold image
- Opened Image
- Labeled image – 91 grains of rice