

# ECG782: MULTIDIMENSIONAL DIGITAL SIGNAL PROCESSING

## MORPHOLOGY

# OUTLINE

- *Mathematical Morphology*
- Erosion/Dilation
- Opening/Closing
- Grayscale Morphology
- Morphological Operations
- Connected Components

# MORPHOLOGICAL IMAGE PROCESSING

- Filtering done on binary images
  - Images with two values [0,1], [0, 255], [black,white]
  - Typically, this image will be obtained by thresholding
    - $g(x, y) = \begin{cases} 1 & f(x, y) > T \\ 0 & f(x, y) \leq T \end{cases}$
- Morphology is concerned with the structure and shape
- In morphology, a binary image is filtered with a structuring element  $s$  and results in a binary image
- Matlab Notes
  - <http://www.mathworks.com/help/images/pixel-values-and-image-statistics.html>

# MATHEMATICAL MORPHOLOGY

- Tool for image simplification while maintaining shape characteristics of objects
  - Image pre-processing
    - Noise filtering, shape simplification
  - Enhancing object structure
    - Skeletonizing, thinning, thickening, convex hull
  - Segmenting objects from background
  - Quantitative description of objects
    - Area, perimeter, moments

# SET REPRESENTATION FOR BINARY IMAGES

- The language of mathematical morphology is set theory
  - A set represents an object in an image

## ■ Example

- $X = \left\{ \begin{array}{l} (1,0), (1,1), (1,2), \\ (2,2), (0,3), (0,4) \end{array} \right\}$

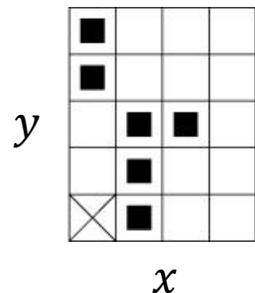


Figure 13.1: A point set example.  
Learning 2015.

- Morphological transformation  $\Psi$ 
  - Relationship between image  $X$  and structuring element  $B$
  - Structuring element  $B$  is expressed with respect to a local origin  $O$

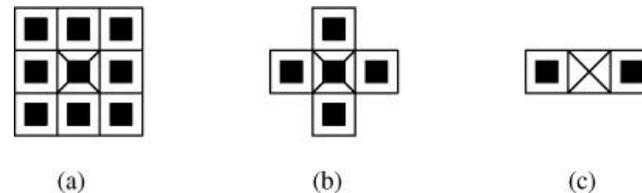
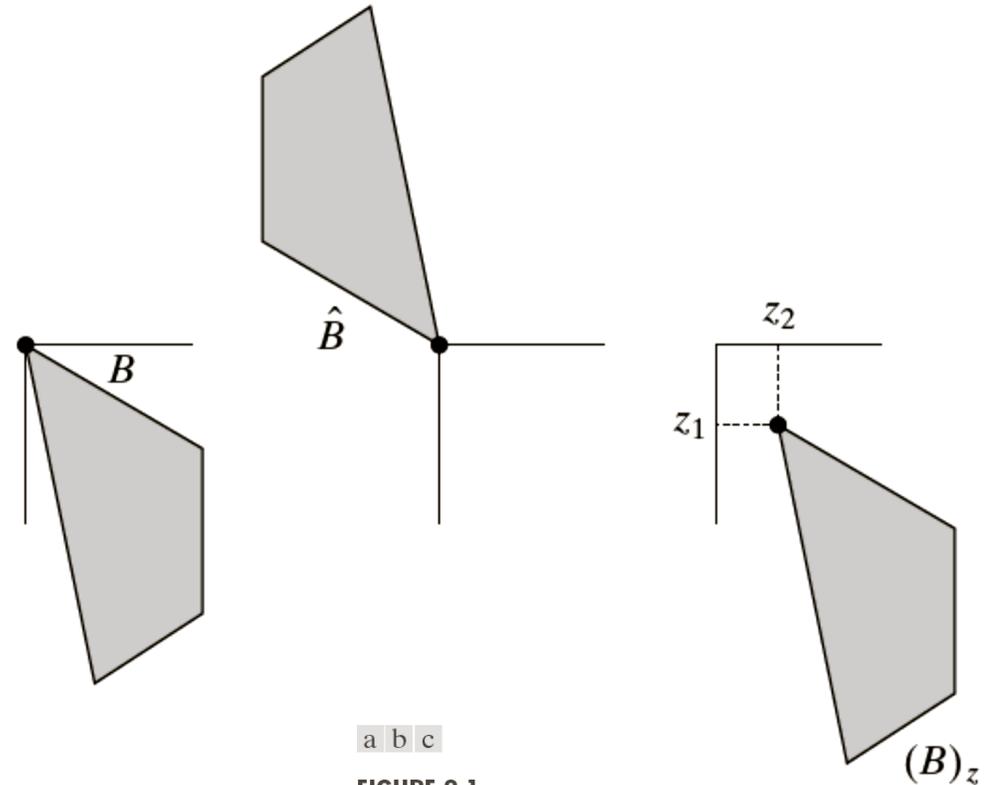


Figure 13.2: Typical structuring elements.  
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- Relationship computed as  $B$  is moved across the image in a raster scan
  - Similar to filtering but with zero/one output
  - Current pixel corresponds to origin  $O$

# SET REFLECTION/TRANSLATION

- Reflection
  - $\hat{B} = \{w | w = -b, \text{ for } b \in B\}$
  - Negative of coordinates (flip across origin)
- Translation
  - $(B)_z = \{c | c = b + z, \text{ for } b \in B\}$
  - Shift of set

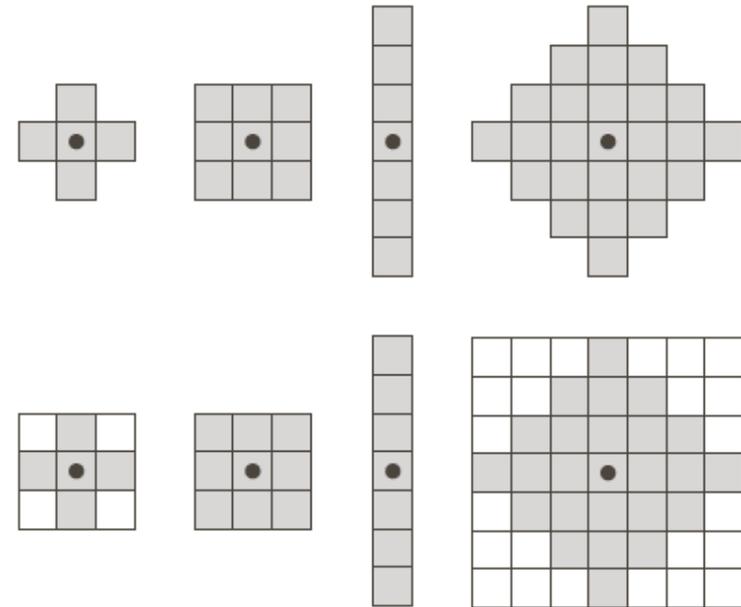


a b c

**FIGURE 9.1**  
(a) A set, (b) its reflection, and (c) its translation by  $z$ .

# STRUCTURING ELEMENTS

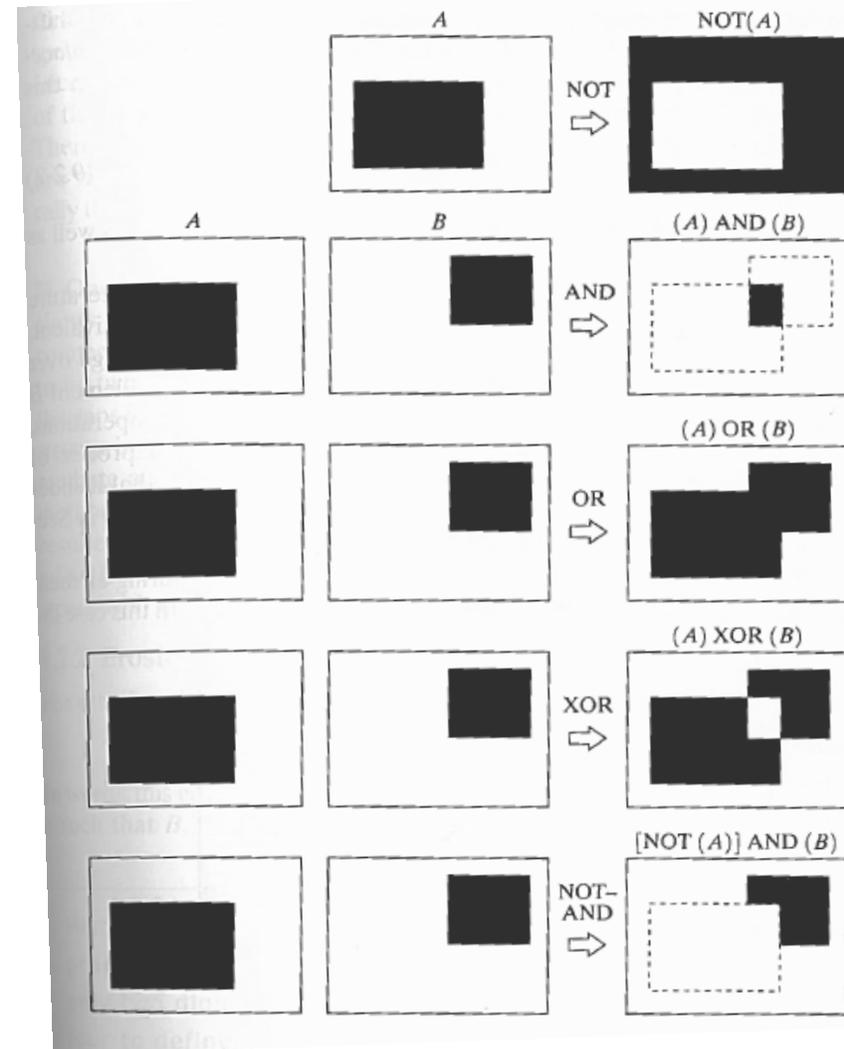
- The structuring element (SE) can be any shape
  - This is a mask of “on” pixels within a rectangular container
  - Typically, the SE is symmetric



**FIGURE 9.2** First row: Examples of structuring elements. Second row: Structuring elements converted to rectangular arrays. The dots denote the centers of the SEs.

# BINARY IMAGE LOGIC OPERATIONS

- Simple operations
  - Does not require structuring element or raster scan
- Extension of basic logic operators
  - NOT, AND, OR, XOR
- Often use for “masking”



**FIGURE 9.3** Some logic operations between binary images. Black represents binary 1s and white binary 0s in this example.

# BASIC MORPHOLOGY OPERATIONS

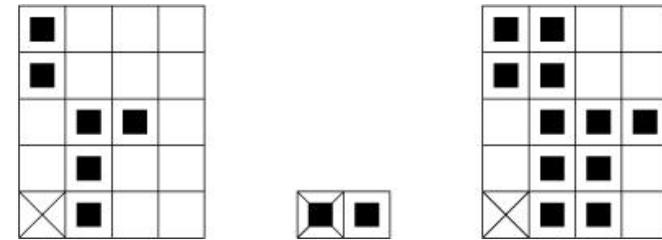
- Erosion
- Dilation
- Opening
- Closing

# OUTLINE

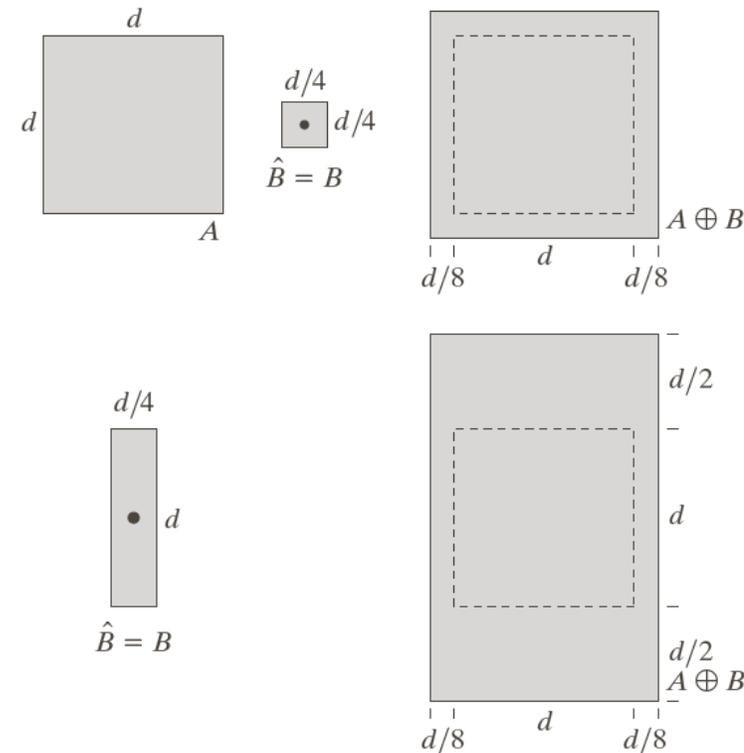
- Mathematical Morphology
- *Erosion/Dilation*
- Opening/Closing
- Grayscale Morphology
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# DILATION

- Morphological combination of two sets using vector addition
  - $X \oplus B = \{p \in E^2 : p = x + b, x \in X, b \in B\}$
- Output image is “on” anywhere the SE touches an “on” pixel
  - $A \oplus B = \{z | (\hat{B})_z \cap A \neq \emptyset\}$ 
    - $A$  – image
    - $B$  – SE (notice flip)
    - $z$  – displacements (x,y locations)



**Figure 13.4:**  
*Learning 2015*



**FIGURE 9.6**  
(a) Set  $A$ .  
(b) Square structuring element (the dot denotes the origin).  
(c) Dilation of  $A$  by  $B$ , shown shaded.  
(d) Elongated structuring element. (e) Dilation of  $A$  using this element. The dotted border in (c) and (e) is the boundary of set  $A$ , shown only for reference

# DILATION PROPERTIES

- Use of  $3 \times 3$  SE is an isotropic expansion
  - Called fill or grow operation



Figure 13.5: Dilation as isotropic expansion. © Cengage Learning 2015.

- Commutative and associative
  - $X \oplus B = B \oplus X$      $X \oplus (B \oplus D) = (X \oplus B) \oplus D$
- Can be used to fill small holes and gulfs in objects
  - Increases size of an object
- Not an invertible operation

# EROSION

- Combine two sets using vector subtraction
  - $X \ominus B = \{p \in E^2 : p = x + b \in X, b \in B\}$
- Retain only pixels where the entire SE is overlapped
  - $A \ominus B = \{z | (B)_z \subseteq A\}$ 
    - $A$  – image
    - $B$  – SE (notice no flip)
    - $z$  – displacements (x,y locations)
- Not an invertible operation

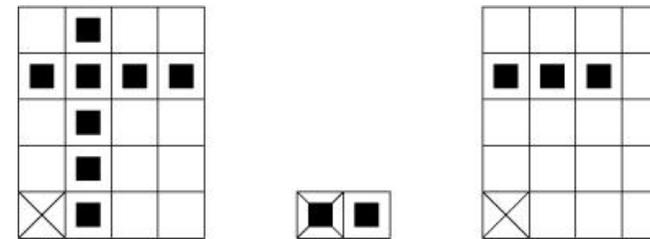


Figure 13.7: Erosion.  
© Cengage Learning 2015

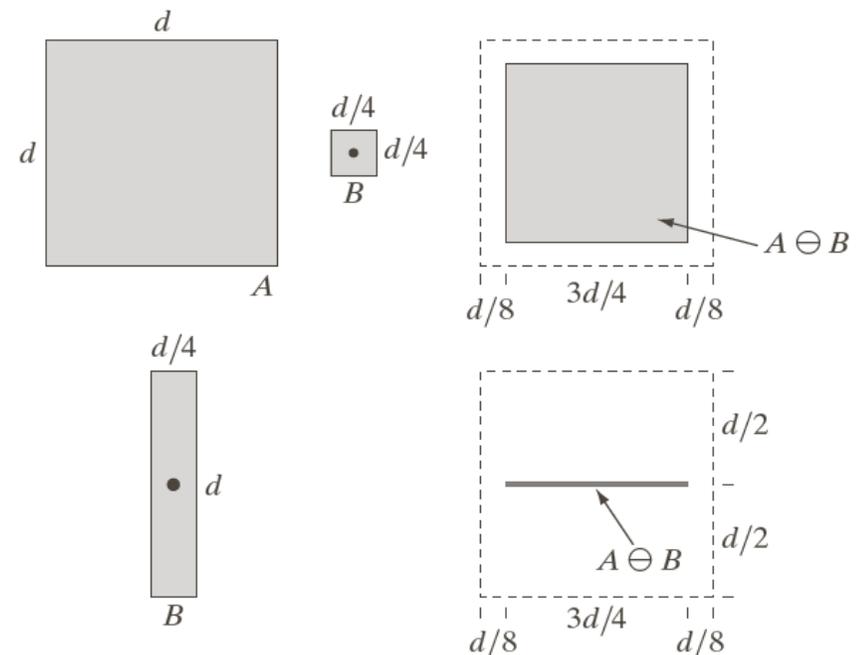


FIGURE 9.4 (a) Set  $A$ . (b) Square structuring element,  $B$ . (c) Erosion of  $A$  by  $B$ , shown shaded. (d) Elongated structuring element. (e) Erosion of  $A$  by  $B$  using this element. The dotted border in (c) and (e) is the boundary of set  $A$ , shown only for reference.

# EROSION PROPERTIES

- Use of  $3 \times 3$  SE is an isotropic reduction
  - Called shrink or reduce operation
- Dual operation for dilation



Figure 13.8: Erosion as isotropic shrink. © Cengage Learning 2015.

- Can be used to get contours
  - Subtract erosion from original

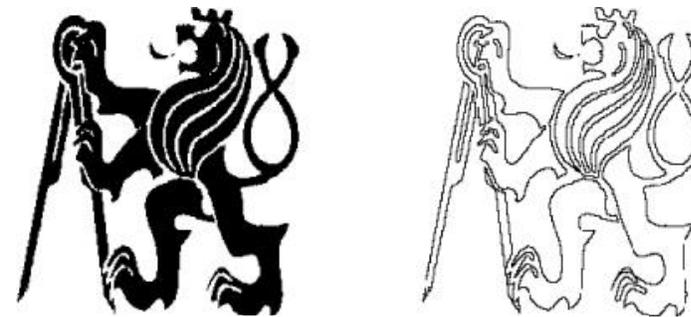


Figure 13.9: Contours obtained by subtraction of an eroded image from an original (left). © Cengage Learning 2015.

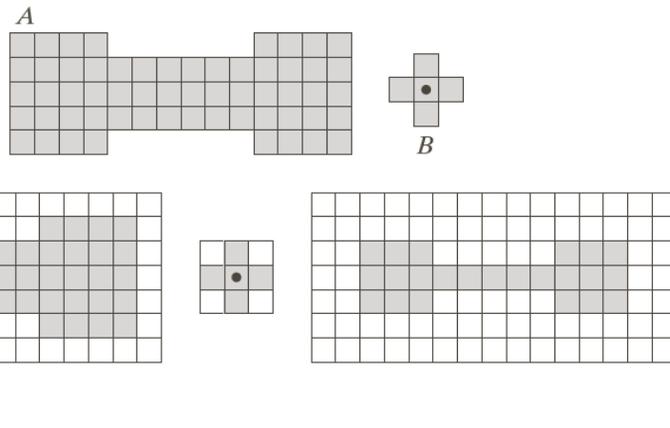


FIGURE 9.3 (a) A set (each shaded square is a member of the set). (b) A structuring element. (c) The set padded with background elements to form a rectangular array and provide a background border. (d) Structuring element as a rectangular array. (e) Set processed by the structuring element.

# OUTLINE

- Mathematical Morphology
- Erosion/Dilation
- **Opening/Closing**
- Grayscale Morphology
- Morphological Operations
- Connected Components

# OPENING AND CLOSING

- Opening
  - Erosion followed by dilation (note they are not inverses)
    - $X \circ B = (X \ominus B) \oplus B$
  - Simplified, less detailed version
  - Removes small objects
  - Retains “size”
  - Idempotent
    - Repeated application does not change results
- Closing
  - Dilation followed by erosion
    - $X \cdot B = (X \oplus B) \ominus B$
  - Connects objects that are close
  - Fills small holes (gulfs)
  - Smooths object outline
  - Retains “size”
  - Idempotent



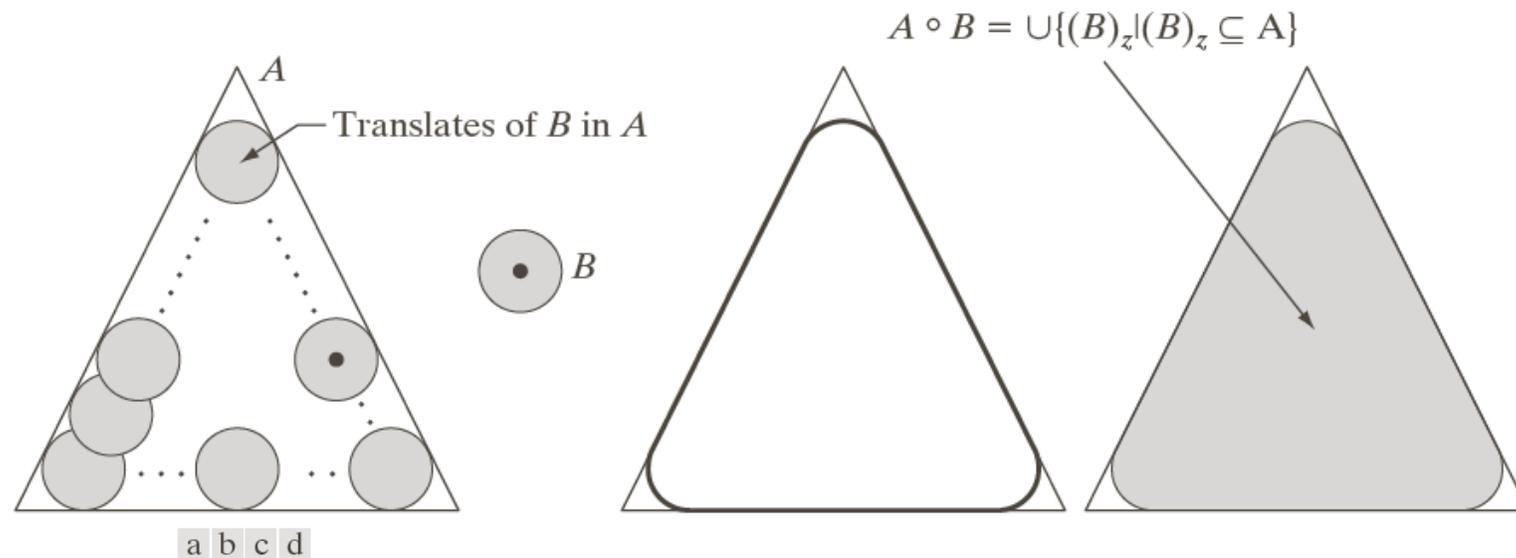
Figure 13.10: Opening (original on the left). © Cengage Learning 2015.



Figure 13.11: Closing (original on the left). © Cengage Learning 2015.

# OPENING

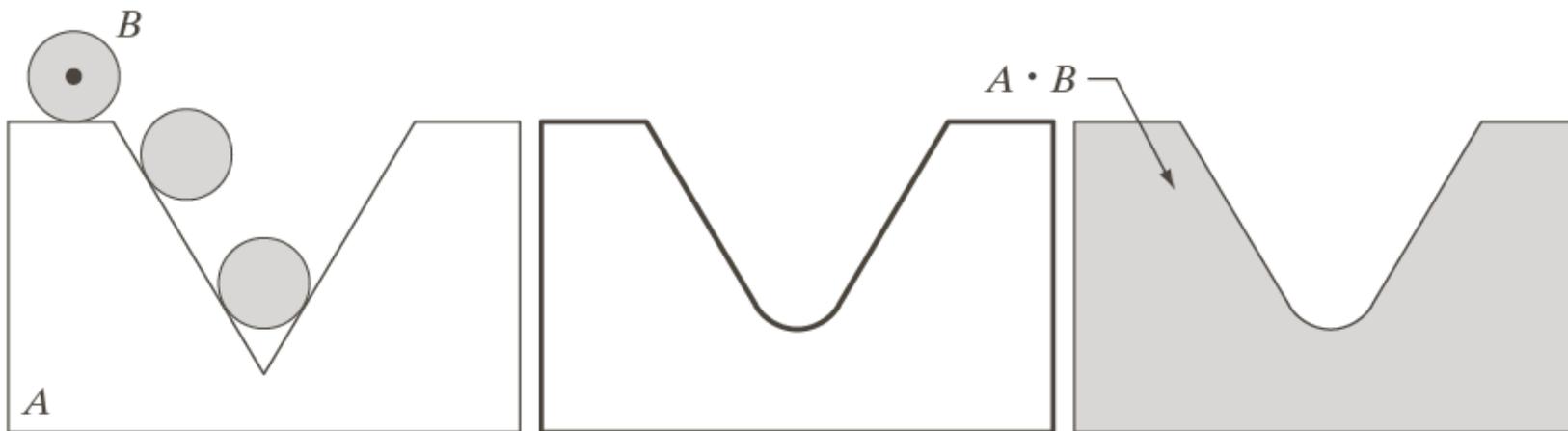
- All pixels that fit inside when the SE is “rolled” on the inside of a boundary
  - $A \circ B = \cup \{(B)_z \mid (B)_z \subseteq A\}$



**FIGURE 9.8** (a) Structuring element  $B$  “rolling” along the inner boundary of  $A$  (the dot indicates the origin of  $B$ ). (b) Structuring element. (c) The heavy line is the outer boundary of the opening. (d) Complete opening (shaded). We did not shade  $A$  in (a) for clarity.

# CLOSING

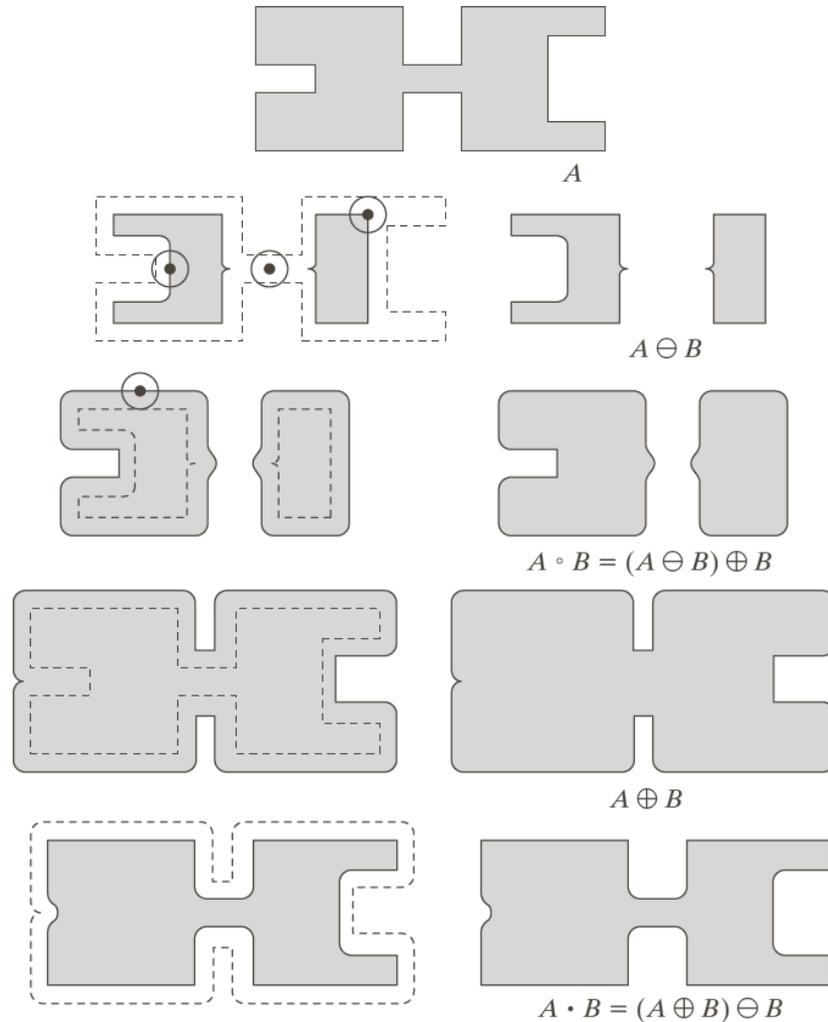
- All pixels that fit inside when the SE is “rolled” on the outside of a boundary



a b c

**FIGURE 9.9** (a) Structuring element  $B$  “rolling” on the outer boundary of set  $A$ . (b) The heavy line is the outer boundary of the closing. (c) Complete closing (shaded). We did not shade  $A$  in (a) for clarity.

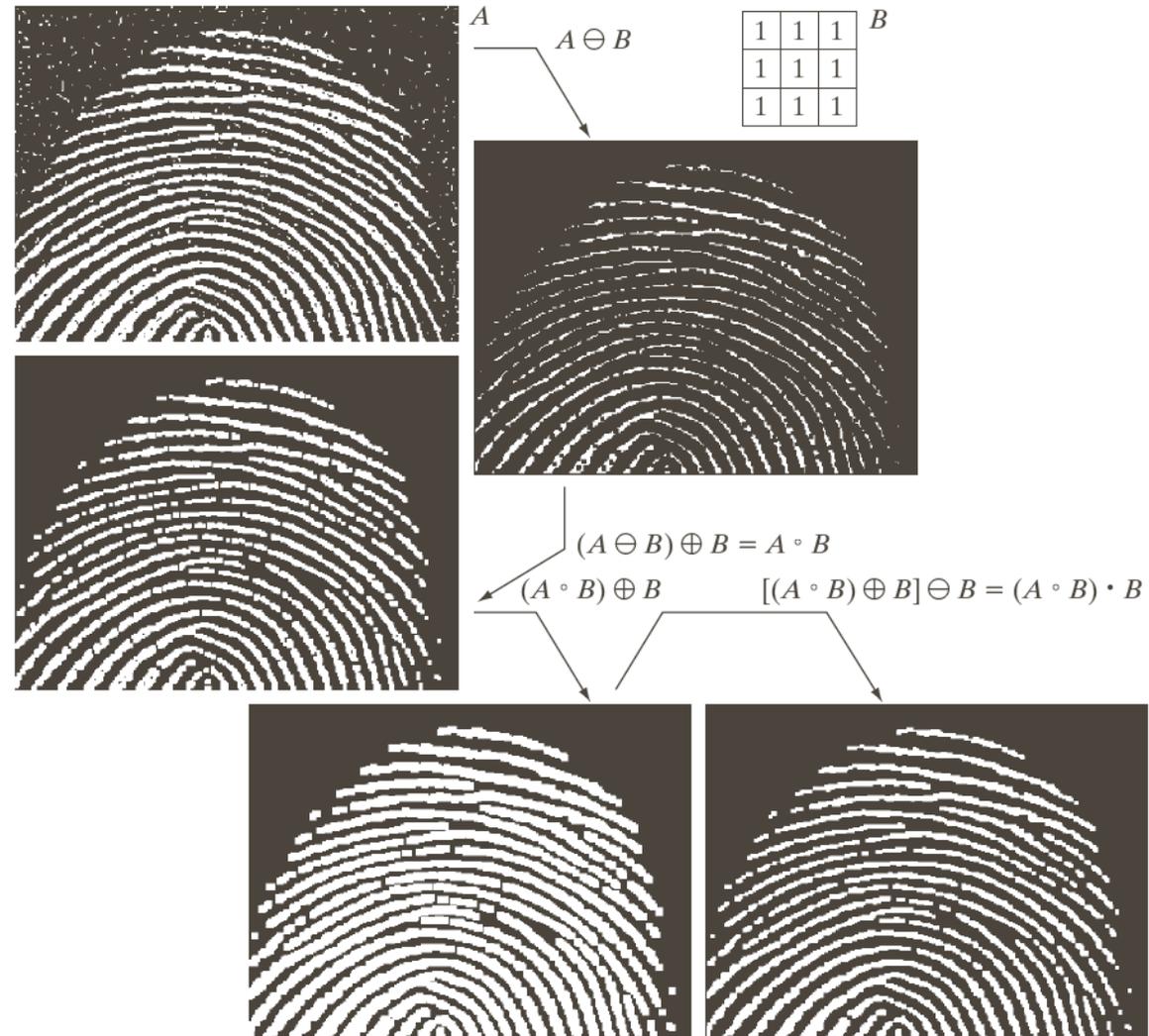
# EXAMPLES



a
b c
d e
f g
h i

**FIGURE 9.10**  
Morphological opening and closing. The structuring element is the small circle shown in various positions in (b). The SE was not shaded here for clarity. The dark dot is the center of the structuring element.

# EXAMPLES II



a	b
d	c
e	f

**FIGURE 9.11**

- (a) Noisy image.
  - (b) Structuring element.
  - (c) Eroded image.
  - (d) Opening of  $A$ .
  - (e) Dilation of the opening.
  - (f) Closing of the opening.
- (Original image courtesy of the National Institute of Standards and Technology.)

# OUTLINE

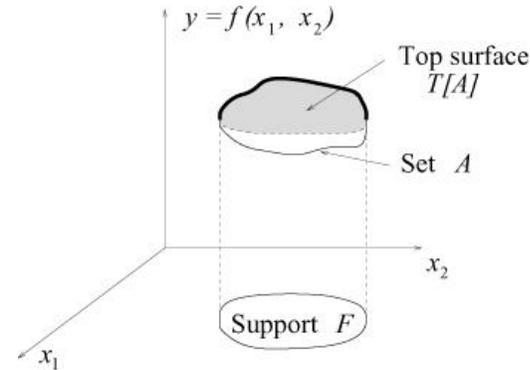
- Mathematical Morphology
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# GRAYSCALE MORPHOLOGY

- Can extend binary morphology to grayscale images
  - Min operation – erosion
  - Max operation – dilation
- The structuring element not only specifies the neighborhood relationship
- It specifies the local intensity property
- Must consider image as a surface in 2D plane

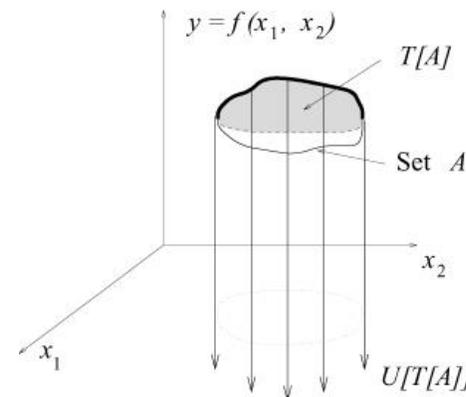
# TOP SURFACE AND UMBRA

- Top surface is the highest intensity in a set
  - $T[A](x) = \max\{y, (x, y) \in A\}$



**Figure 13.12:** Top surface of the set  $A$  corresponds to maximal values of the function  $f(x_1, x_2)$ . © Cengage Learning 2015.

- Umbra is the “shadow” points below top surface
  - $U[f] = \{(x, y) \in F \times E, y \leq f(x)\}$



**Figure 13.13:** Umbra of the top surface of a set is the whole subspace below it. © Cengage Learning 2015.

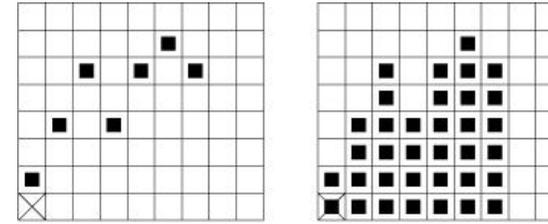
# GRAYSCALE MORPHOLOGY DEFINITIONS

- Dilation - Top surface of dilation of umbras

- $f \oplus k = T\{U[f] \oplus U[k]\}$ 
  - Left-side is grayscale dilation
  - Right-side is binary dilation

- Erosion

- $f \ominus k = T\{U[f] \ominus U[k]\}$



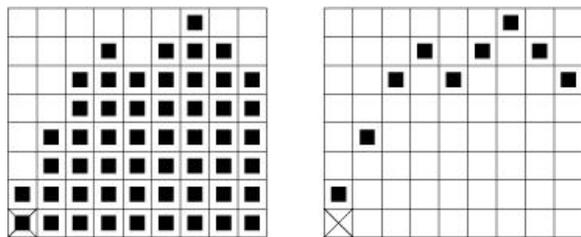
$f$   $U[f]$

Figure 13.14:  
(left) and its  
umbra (right).  
© Cengage Learning 2015.



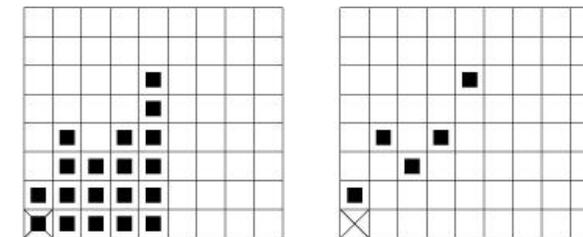
$k$   $U[k]$

Figure 13.15: A  
and its umbra (right)



$U[f] \oplus U[k]$   $T[U[f] \oplus U[k]] = f \oplus k$

Figure 13.16: 1D example of gray-scale dilation. The umbras of the 1D function  $f$  and structuring element  $k$  are dilated first,  $U[f] \oplus U[k]$ . The top surface of this dilated set gives the result,  $f \oplus k = T[U[f] \oplus U[k]]$ .  
© Cengage Learning 2015.



$U[f] \ominus U[k]$   $T[U[f] \ominus U[k]] = f \ominus k$

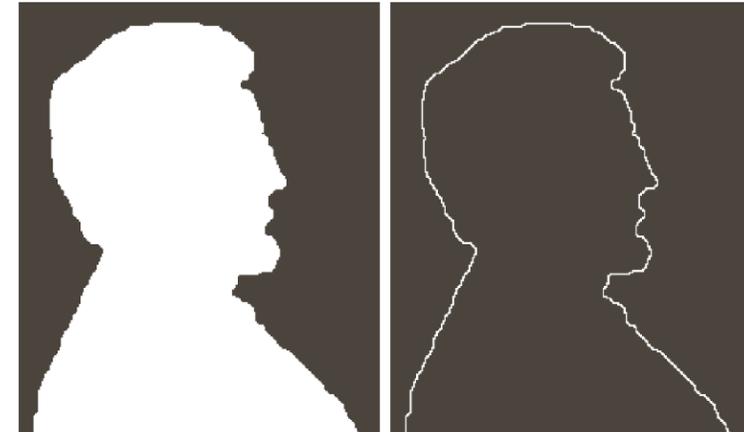
Figure 13.17: 1D example of gray-scale erosion. The umbras of 1D function  $f$  and structuring element  $k$  are eroded first,  $U[f] \ominus U[k]$ . The top surface of this eroded set gives the result,  $f \ominus k = T[U[f] \ominus U[k]]$ .  
© Cengage Learning 2015.

# OUTLINE

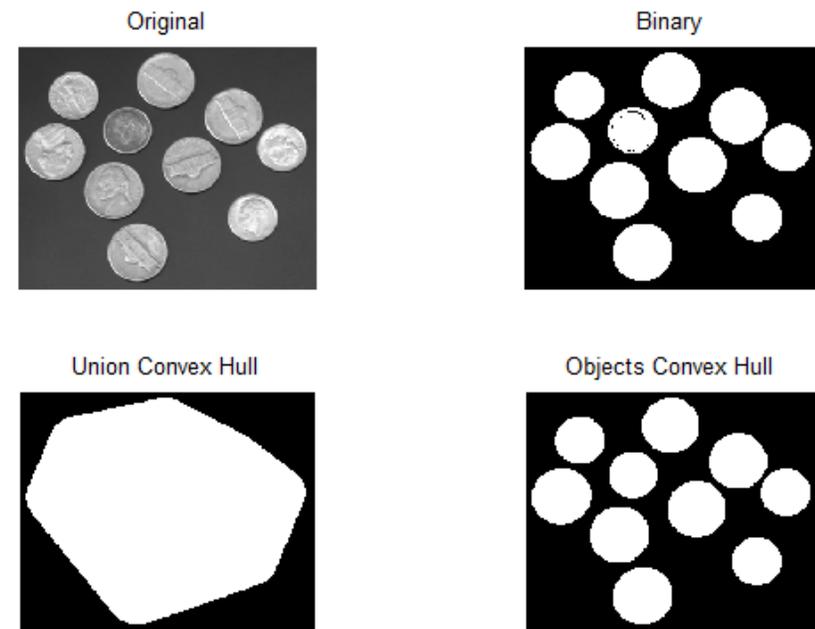
- Mathematical Morphology
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# OTHER MORPHOLOGICAL OPERATIONS

- Boundary extraction
  - $\beta(A) = A - (A \ominus B)$
  - Subtract erosion from original
  - Notice this is an edge extraction
- Convex hull ( $H$ )
  - Smallest convex set that contains another set  $S$
  - This is often done for a collection of 2D or 3D points
  - `bwconvhull.m`



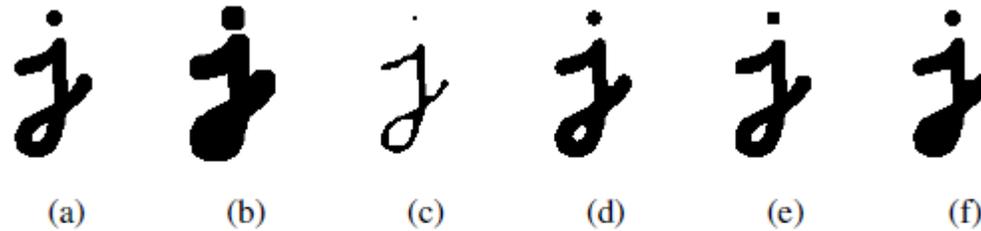
a b  
**FIGURE 9.14**  
(a) A simple binary image, with 1s represented in white. (b) Result of using Eq. (9.5-1) with the structuring element in Fig. 9.13(b).



# MORE ON MORPHOLOGICAL OPERATIONS

- Definitions from Szeliski book
- Threshold operation
  - $\theta(f, t) = \begin{cases} 1 & f \geq t \\ 0 & \text{else} \end{cases}$
- Structuring element
  - $s$  – e.g. 3 x 3 box filter (1's indicate included pixels in the mask)
  - $S$  – number of “on” pixels in  $s$
- Count of 1s in a structuring element
  - $c = f \otimes s$
  - Correlation (filter) raster scan procedure
- Basic morphological operations can be extended to grayscale images
- Dilation
  - $\text{dilate}(f, s) = \theta(c, 1)$
  - Grows (thickens) 1 locations
- Erosion
  - $\text{erode}(f, s) = \theta(c, S)$
  - Shrink (thins) 1 locations
- Opening
  - $\text{open}(f, s) = \text{dilate}(\text{erode}(f, s), s)$
  - Generally smooth the contour of an object, breaks narrow isthmuses, and eliminates thin protrusions
- Closing
  - $\text{close}(f, s) = \text{erode}(\text{dilate}(f, s), s)$
  - Generally smooth the contour of an object, fuses narrow breaks/separations, eliminates small holes, and fills gaps in a contour

# MORPHOLOGY EXAMPLE



Note: black is “1s” location for object

**Figure 3.21** Binary image morphology: (a) original image; (b) dilation; (c) erosion; (d) majority; (e) opening; (f) closing. The structuring element for all examples is a  $5 \times 5$  square. The effects of majority are a subtle rounding of sharp corners. Opening fails to eliminate the dot, since it is not wide enough.

- Dilation - grows (thickens) 1 locations
- Erosion - shrink (thins) 1 locations
- Opening - generally smooth the contour of an object, breaks narrow isthmuses, and eliminates thin protrusions
- Closing - generally smooth the contour of an object, fuses narrow breaks/separations, eliminates small holes, and fills gaps in a contour

# OUTLINE

- Mathematical Morphology
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- **Connected Components**

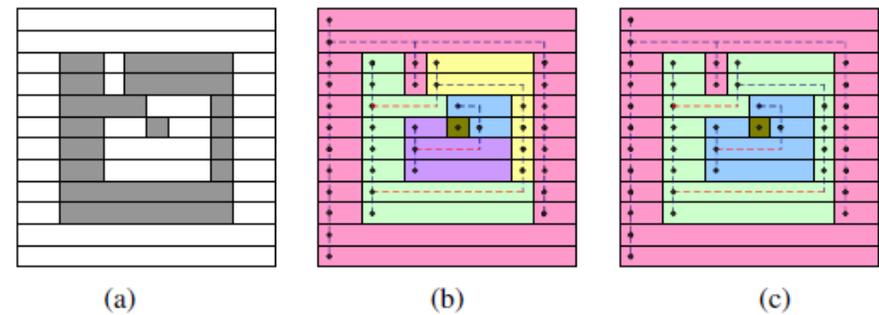
# CONNECTED COMPONENTS

- Semi-global image operation to provide consistent labels to similar regions
  - Based on adjacency concept
- Most efficient algorithms compute in two passes
- More computational formulations (iterative) exist from morphology

$$X_k = (X_{k-1} \oplus B) \cap A$$

↑
↑
← Set

Connected component      Structuring element

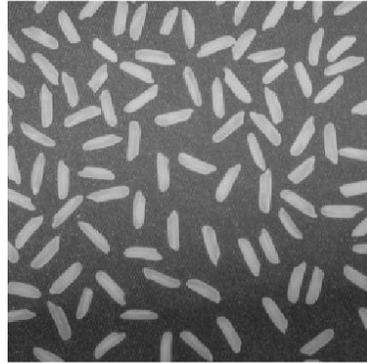


**Figure 3.23** Connected component computation: (a) original grayscale image; (b) horizontal runs (nodes) connected by vertical (graph) edges (dashed blue)—runs are pseudocolored with unique colors inherited from parent nodes; (c) re-coloring after merging adjacent segments.

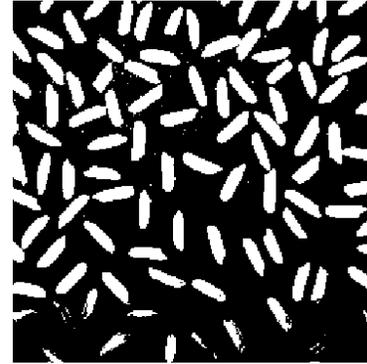
# MORE CONNECTED COMPONENTS

- Typically, only the “white” pixels will be considered objects
  - Dark pixels are background and do not get counted
- After labeling connected components, statistics from each region can be computed
  - Statistics describe the region – e.g. area, centroid, perimeter, etc.
- Matlab functions
  - `bwconncomp.m`, `labelmatrix.m` (`bwlabel.m`) - label image
  - `label2rgb.m` – color components for viewing
  - `regionprops.m` – calculate region statistics

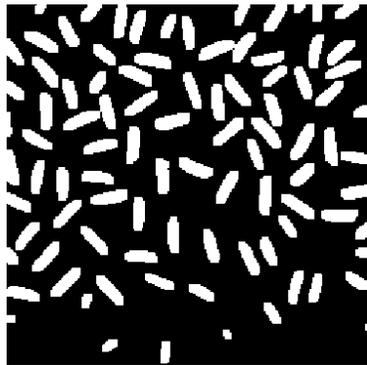
# CONNECTED COMPONENT EXAMPLE



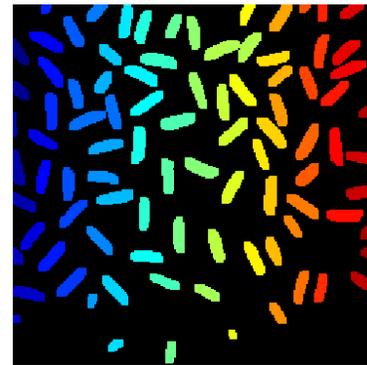
Grayscale image



Threshold image



Opened Image



Labeled image – 91 grains of rice